VIN
GUARNIERI

WEB DESIGN • ANIMATION • UI UX • BRANDING

📍 North Providence, Rhode Island

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PROFILE

I am an ambitious web designer with a vivid imagination and a knack for problem solving. After four years of school, I have achieved my Bachelors degree in Graphics, Multimedia and Web design from New England Institute of Technology. Working in the industry for 7 years, I have been able to utilize my skills to brand, market, and develop websites for a variety of clients. Through these experiences I have practiced and developed a wide range of design skills including graphic design, print design, illustration, 2D animation, 3D modeling, web design both HTML and WordPress, social media marketing, user interface/user experience design, and branding.

EXPERIENCE

Senior Web & New Media Designer   June 2016 - Present
Emagine, Fall River MA

- Work closely with Project and Design teams to understand and translate requirements.
- Work to design beautiful, engaging visual solutions.
- Create user centric homepage and interior mockups based off of content provided by client.
- Provide responsive design solutions for developers.
- Maintain current, relevant knowledge of user design trends, standards and techniques.
- Manage time effectively and work on multiple project timelines simultaneously in a demanding deadline-driven environment.
- Maintain and develop complex design systems using sketch and Invision DSM.
- Create storyboards and animations and video projects.

Graphic Designer   Oct 2015 - March 2015
Figmints Digital Creative Marketing, Pawtucket RI

Leading the design department in both comprehensive branding and web projects including sketching, ideation, prepping files for print, refining website architecture, and establishing UI and custom page designs. Art directing other designers, and collaborating with the development team in both Wordpress and HTML/CSS.

Junior Graphic Designer   Apr 2012 - Nov 2014
IGT, Providence RI

- Work with Content Coordinators, Artists, and Content Engineers to help create assets for all of our games.
- Bring whiteboard game designs to life with storyboards and wireframe.
- Designed Provide support for 3D and 2D game assets.

EDUCATION

Bachelors Degree in Graphic Design / Multimedia / Web Design   2013 - 2015
New England Institute of Technology

Developed interdisciplinary skills combining web content management systems, e-publishing, branding, logo design, packaging design, search engine optimization, web video, animation, and social media marketing. Cross-media delivery via ePub and mobile devices will be emphasized. Creative content development, media literacy, marketing, writing, and UI/UX design, will support each student's "branded" portfolio.

PRO SKILLS

- ⊕ Adobe Photoshop
- ⊕ Adobe Illustrator
- ⊕ Adobe InDesign
- ⊕ Adobe XD
- ⊕ Adobe After Effects
- ⊕ Adobe Premiere Pro
- ⊕ Sketch
- ⊕ Figma
- ⊕ Invision Studio
- ⊕ HTML/CSS
- ⊕ Wordpress
- ⊕ Google Web Designer

SOCIAL

Portfolio
www.vinspiration.design

Twitter
www.instagram.com/vinspiration.design

Linkedin
www.linkedin.com/in/vinnyguarnieri

Dribbble
www.dribbble.com/VinGuarnieri

INTERESTS

- ⊕ Movies
- ⊕ Traveling
- ⊕ Video Games
- ⊕ New England Sports
- ⊕ Comic Books